

## **TREASURE HUNT 2009/2010**

### **OBJECTIVE:-**

The objective of the game is to discover a talent paired with intelligence, beauty and glamour. A candidate will emerge with the following qualities or attributes: intelligence, perseverance and stamina, problem solving skills, beauty, sociability and team playing. The college is, therefore, HUNTING for TREASURES hidden in her students. This session's event will be the 3<sup>rd</sup> in the series dating back to Nov 2007. At the 2007/2008 competition, Miss Ifelunwa Kemi Chegwe emerged winner with NGN101, 000 cash price while 1<sup>st</sup> & 2<sup>nd</sup> runner ups Boluwatife Awonaike and Seun Julius respectively got cash prices of 25,000 each. Saheed Alatishe led the 2008/2010 competition.

## **NOW THE 2009/2010 EDITION**

### **WHAT TO EXPECT**

#### **1. MENTORING GROUP EVENTS:**

- |                                |  |
|--------------------------------|--|
| a. Quiz competition            | 14/07/09(concluded)                            |
| b. On line questionnaire       | on or before 27/08/09                          |
| c. Online assignment:          |  |
| i Individual questions         | on or before 27/08/09                          |
| ii Mentoring group assignments | on or before 11/09/09                          |
| iii Individual exercises       | to be submitted to the mentoring on resumption |
| iv Object identification       | on founder's day 12/10/09                      |

Note: All freshers are eligible to participate. Please confirm your group via the game number chart.

#### **2. INTERMAG COMPETITION:**

- Literary competition
- Cooking contests
- Skill presentations
- Culture presentations
- Choreography
- French presentations

These activities will kick off on matriculation day 10/10/09 and be concluded by 27/11/09

#### **3. INTRA MENTORING GROUP COMPETITION:**

- Sports

- b. Musical skills
  - c. Writing skills
  - d. ICT skills
- Date: 4<sup>th</sup> – 27<sup>th</sup> Nov 09.

**4. EMERGENCE OF 40 FINALIST**

Date: Thursday 10/12/09

**5. FINAL STAGES:**

- a. Marathon Race
- b. Eating etiquettes
- c. Computer tournaments
- d. Social Night
- e. The search: {Electronic & Physical}

**CONCLUSION:**

The details of each stage of the competition will be released accordingly by the school committees handling the implementation. The process of hunting for TREASURE would have discovered the talents of doggedness, intelligence, computer skills, social skills etc. The process no doubt will take some months to complete and even a budget. The treasure prize money will however compensate for all that has been invested in the hunt. This is what real-life treasure hunters go through in their search for treasure. It is however a Winner takes all Game. **NGN101, 000.00**